

1. (4 pts) Convert the value -53 to its 8-bit 2's complement value.

Magnitude of 53 in hex is 15H. Since we are converting a negative number, take 2's complement to get answer = CBh

2. (10 pts) For each HEX sum below, give the 8-bit SUM, and the values of the indicated flags

$34H + 6AH = 9E$ $C = 0$ $V = 1$ $S = 1$ $Z = 0$
 sign flag set because result MSB = 1, V set because positive + positive resulted in negative value.

$FEH + 02H = 00$ $C = 1$ $V = 0$ $S = 0$ $Z = 1$
 Carry flag set because of carry out of MSB, zero flag set because result is zero.

3. (12 pts) Assume the following register and memory contents, all values in hex.

0BC5:0000	1F EB 02 0E 1F 8B F7 5D-5F 07 58 C3 56 53 33 F61_X.US3.
0BC5:0010	33 C9 80 FE FF 75 08 8B-BC 90 91 8B DF EB 25 F6	3.....u.....z.
0BC5:0020	C6 02 74 08 C4 BC 74 91-8C C3 EB 18 3D 13 00 72	..t...t.....=.r
0BC5:0030	0D 3D 27 00 77 08 C4 BC-80 91 8C C3 EB 06 C4 BC	..='..w.....
0BC5:0040	64 91 8C C3 83 FB FF 75-16 80 FE FF 75 03 F9 EB	d.....u.....u...
0BC5:0050	0C A3 AC 91 B8 FF FF BD-01 00 33 F6 F8 EB 0C 833.....
0BC5:0060	FB 00 74 03 E8 54 00 83-C6 04 F8 72 06 0B C9 75	..t..I.....r...u
0BC5:0070	02 EB 9F 9C 80 FE 01 75-29 52 55 51 06 57 50 B8u>RUQ.WP.

CS: 0BC5, DS: 0BC4 SS: 0BC6, AX = 8391 BX :0028 , CX = 9040 DX = 85A3 BP: 0051, SP= 005E

What is value of the affected register after each of the following memory read? Give all values in hex.

a. mov ax, [bx + 4]
 $ax = M[DS:BX+4] = M[0BC4:0028+4] = M[0BC4:002C] = M[0BC5:001C] = EBDF$

b. mov cx, [bp - 2]
 $cx = M[SS:BP-2] = M[0BC6:0051-2] = M[0BC6:004F] = M[0BC5:005F] = FB83$

c. mov ax, bx
 $ax = bx = 0028$ (this is not a memory read)

4. (5 pts) If AX = 02FE , BX = 0A05 what is the value of AX after the following operation?

imul bl

signed multiply, $AX = al * bl = FEh * 05 = -2 * 5 = -10 = FFF6h$

5. (5 pts) If $AX = FFF1$, $BX = 00FD$, what is the value of AX after the following operation (remember that quotient goes in AL , remainder in AH).

`idiv bl`

Signed divide, $AX/BX = FFF1/FD = -15/-3 = \text{quotient} = 5, \text{rmdr} = 0$, so $AX = 0005$

6. (5 pts) For the following instruction:

`div cl`

provide values for AX , CX that will cause divide overflow.

Overflow occurs when quotient cannot fit in 8 bits. Operation is AX/CL , so $AX = FFFF$ $CX = 0001$

7. (10 pts) Mark each of the branches in the following code sequences as taken or not taken assuming the following register contents.

$CS: 0BC5$, $DS: 0BC4$ $SS: 0BC6$, $AX = 8391$ $BX = 0028$, $CX = 9040$ $DX = 85A3$ $BP: 0051$,
 $SP = 005E$

a. `cmp ax, bx`

`ja THERE`

TAKEN

NOT TAKEN

unsigned compared, ax is larger in magnitude than BX, branch taken

b. `cmp cx, bx`

`jl THERE`

TAKEN

NOT TAKEN

signed compared, cx is negative, bx is positive, so cx is less than bx, branch taken.

c. `test ax, 1`

`jz THERE`

TAKEN

NOT TAKEN

result is ax and'ed with 1, if LSB of AX is zero, then result is zero. LSB of AX = 1, so branch not taken.

d. `and cl, 0Fh`

`jz THERE`

TAKEN

NOT TAKEN

$cl = cl \text{ OR } 0Fh = 40 \text{ OR } 0Fh = 00h$, result is ZERO, so branch taken.

e. `cmp bl, al`

`jb THERE`

TAKEN

NOT TAKEN

unsigned compare, BL is lower in magnitude than AL, so branch taken.

8. (6 pts) Assuming the LSB (rightmost) is numbered as b0, and the MSB (leftmost) is numbered as b7, let $AL = b_7b_6b_5b_4b_3b_2b_1b_0$. Write an instruction sequence of no more than 4 instructions that will leave the new value of AL as : 100000b₅b₄.

one possible solution:

```
shr    al,4    move bit5,b4 to lower 2 bits (0000 b7b6b5b4)
and    al,3    mask upper 6 bits to zero (000000 b5b4)
or     al,80h   set MSB = 1. (100000 b5b4)
```

9. (6 pts) Assuming the register contents in Problem #3, what are the new values of AX, SP if the following instruction is executed:

Pop AX

$AX = M[SS:SP], M[0BC6:005E] = M[0BC5:006E] = 75C9$
 $SP = SP + 2, SP = 005E + 2 = 0060$

10. (5 pts) The LOOP instruction is a combination of two operations. What two instruction sequence could be use to replace the instruction:

LOOP THERE

LOOP is equivalent to:

```
Dec    cx
Jnz    THERE
```

11. (6 pts) Write an instruction sequence that will add the perform the 32-bit addition:

$AX:BX = AX:BX + CX:DX$

where AX:BX is one 32-bit number and CX:DX is another 32 bit number. You can only use 16-bit registers and operations.

```
Add    bx,dx
Acd     ax,cx
```

12. (5 pts) The following subroutine adds ax to bx and returns the answer in ax. However, there is a functional problem with this subroutine, what is it?

```
Mysub Proc    near
        push    cx
        Push    dx
        Add     ax,bx
        Pop     dx
        Ret
Mysub endp
```

CX, DX is pushed on stack in procedure, but CX is NOT popped off stack before return. This means that when the RET instruction is executed, the return address that get popped of the stack is actually the CX value, which will cause the procedure to return to the wrong location.

13. (5pts). When the loop is exited (reach HERE), what is the value of AL?

```

THERE      xor    al, al
            inc    al
            jmp    THERE
HERE        ....

```

*The JMP instruction is an unconditional jump. This means that the loop is NEVER exited!
Yes, this was a trick question.*

14. (5 pts) When the loop is exited (reach HERE), , what is the value of AL?

```

THERE      xor    al, al
            inc    al
            js     THERE
HERE        ....

```

The XOR AL,AL instruction sets AL = 0. When AL is incremented the first time, its value goes from 0 to 1. This is a positive result, which means the JS (jump on signed) is NOT TAKEN. The value of AL when the loop is exited is 01.

15. (5 pts) When the loop is exited (reach HERE),, what is the value of AL?

```

THERE      xor    al, al
            inc    al
            jnz    THERE
HERE        ....

```

The XOR AL,AL instruction sets AL = 0. The first time through the loop AL = 01. This is a non-zero result, so the branch is taken. AL keeps incrementing, when it reaches FFH the next time it is incremented it rolls over to 00H (because of 8 bit increment). This result is zero, so branch is not taken, value of AL when loop is exited is 00H.

16. (3 pts) Give a value for AL that will give a different final result if "shr al, 1" is executed versus "sar al, 1".

Any value where the MSB of AL = 1 (8xH thru Fx H) will cause a different result because the sign bit will be shifted by SAR (arithmetic shift right) and a '0' bit will be shifted in by SHR (logical shift right).

16. (3 pts). How many WORDS (2 bytes = 1 word) are pushed on the stack for a FAR procedure call?

Both CS, IP are pushed on stack for FAR call, so 2 words are pushed on stack.